

## MEGADIMENSION NEPTUNIA<sup>™</sup> VII COMING TO THE PLAYSTATION<sup>®</sup>4 IN EARLY 2016!









Product Information Title: Megadimension Neptunia VII Console: PlayStation®4 Release date: Early 2016 Release format: Physical & PSN Publisher: Idea Factory International Genre: RPG Player(s): 1 Voiceover options: Original Japanese & English voiceover Language format: English subtitles ESRB/PEGI/USK/AGCB: TBA ©2016 IDEA FACTORY / COMPILE HEART All rights reserved.

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LOS ANGELES, CA., September 2, 2015 – Go beyond HDD mode and take the power of Gamindustri's CPUs to the next level in NEXT mode! *Megadimension Neptunia™ VII* hits North America and Europe in Early 2016, exclusively on the PlayStation®4 home entertainment system in both retail and digital formats! The first PS4 game in the *Hyperdimension Neptunia* series, this installment features new characters, three worlds to save and three stories to play, a new powerful transformation mode, extra features to the battle system, and a new dungeon minigame so you can get all the items you need for you and all of your new allies to save Gamindustri!

## Story

G.C. 2015— Gamindustri has entered a precarious season known as the CPU Shift Period. During this time of social unrest, deprecating rumors about the CPUs have begun to saturate Gamindustri. Neptune and the others worry the citizens will soon call for new leaders to replace the them and that their rule will end.

In these critical moments for Planeptune, Neptune and Nepgear mysteriously disappear. Their destination: a divergent world, nearing its catastrophic end, called the Zero Dimension. They encounter the last remaining CPU of this world, Uzume Tennouboshi, who is desperately waging a lonely battle against a colossal evil known as the Dark CPU.

Will Neptune and Nepgear be able to work together with Uzume in order to save Zero Dimension from tragedy? So begins a new adventure for Neptune...

## **Key Features**

**New Battle Features** Characters can link up for stronger attacks, "Parts Break" allows you to split enemies into pieces to lower their stats and disable special attacks, and "Giant Battles" impose limits that will challenge the strategist in you!

**NEXT mode** A second transformation is now available! You can break those big baddies into bits with NEXT mode, which features new special skills and a new costume for the CPUs!

Three Worlds, Three Stories Three different story modes! With new CPUs and characters at your side, you must fight through three dimensions to save Gamindustri!

**New Dungeon Minigame!** An homage to the classic "Spelunker," you receive special items when you clear this dungeon under the time limit!





Visit ideafintl.com/nep-v2 for more game information!

\*Screenshots from Japanese version. contact: arianne@ideafactoryintl.com



About Idea Factory International, Inc. Idea Factory Co., 1td., and is now the publisher of fine titles including the Hyperdimension Neptunia" Re;Birth series, its spinoffs, and the otome game Annesia": Memories for the Playstation"Vita handheld entertainment system. We have since ventured into bringing these titles to the world of PC gaming and will continue providing localized media to fans worldwide in conjunction with Idea Factory Co., Ltd., with a focus on strengthening the Idea Factory Cond around the globe.